

*(Bury Me) Where The Lightning [Will] Never Find Me*  
2019

*Raven Chacon*

*Commissioned by Arraymusic*

For  
Percussion (matraca, thundersheet, floor tom, sandpaper, superball)  
Violin  
Cello  
Bass Clarinet

♩ = 90

Percussion **4/4**

Violin **4/4**  
*mp*

Violoncello **4/4**  
*mp*

Bass Clarinet in B $\flat$

5 matraca / ratchet

Perc. **4/4**

Vln. **4/4**  
*mf*

Vc. **4/4**  
*mf*

B. Cl. **4/4**

faster vib

faster vib w/ tonguing

accelerating/finding a new place in the hocket

accelerating/finding a new place in the hocket

2

7

Perc. *superball on floor tom mimicking the bass cl.*

Vln. *sim. w/ fast gliss down* *mp/mf*

Vc. *sim. w/ fast gliss down* *f* *pp*

B. Cl. *no vib. / faster tonguing* *portamento* *3* *mp*

9 *sim.*

Perc. *5/4*

Vln. *portamento* *3* *3*

Vc. *portamento* *f* *3* *3*

B. Cl. *3*

12

Perc.

Vln.

Vc.

B. Cl.

14

Perc.

Vln.

Vc.

B. Cl.

18

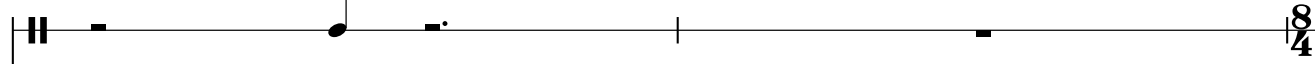
Perc.


Vln.


Vc.

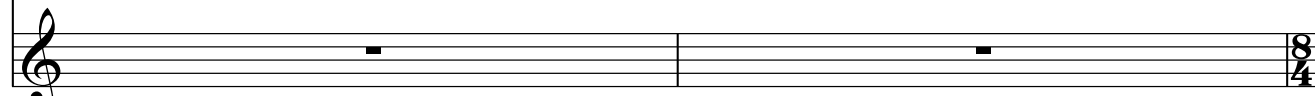
B. Cl.

20 *>* sandpaper

Perc. 

Vln. *f* 

Vc. 

B. Cl. 

8/4

22

Perc. 

Vln. *mf* *sim.* 

Vc. *mf* *sim.* 

B. Cl. *mp* 

8/4

23

Perc. 

Vln. 

Vc. 

B. Cl. 

6/4

24

Perc.  $\text{6/4}$   $\text{5/4}$   $\text{4/4}$

Vln.  $\text{6/4}$   $\text{5/4}$   $\text{4/4}$   
*f* portamento 3

Vc.  $\text{6/4}$   $\text{5/4}$   $\text{4/4}$   
*f* portamento 3

B. Cl.  $\text{6/4}$   $\text{5/4}$   $\text{4/4}$   
*mf* 3

26


Perc.  $\text{4/4}$   $\text{8/4}$

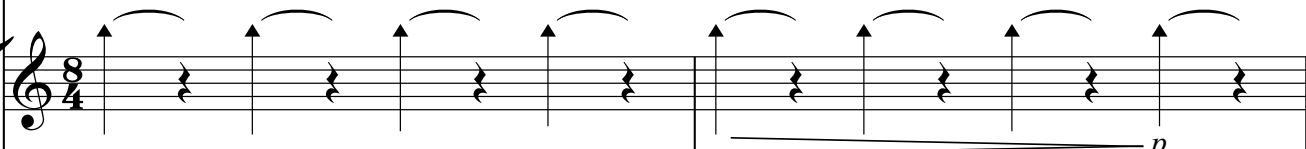
Vln.  $\text{4/4}$   $\text{8/4}$   
*mf* highest pitch possible (off fingerboard) 5 6 7

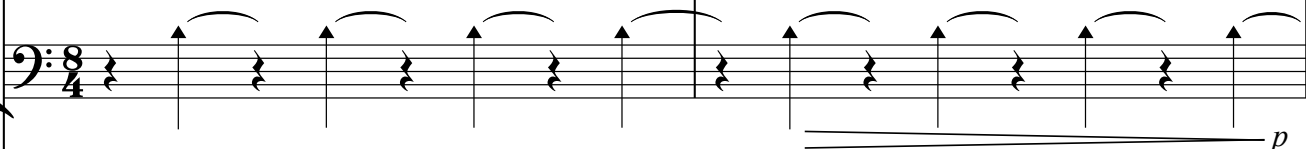
Vc.  $\text{4/4}$   $\text{8/4}$   
*mf* highest pitch possible (off fingerboard)

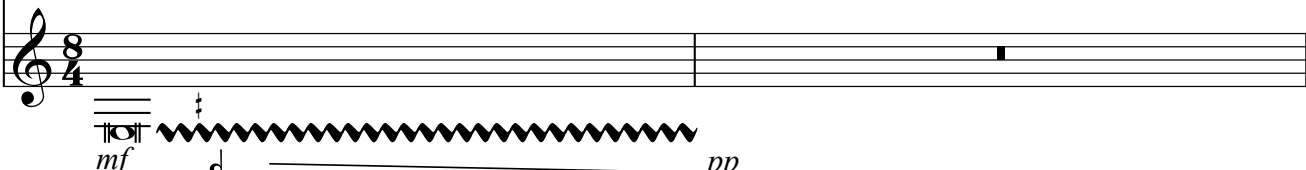
B. Cl.  $\text{4/4}$   $\text{8/4}$   
*mf*  $\text{E}^{\flat}(\text{8va})$  \*A  $\text{E}^{\flat}(\text{8va})$   $\text{E}^{\flat}(\text{8va})$

29

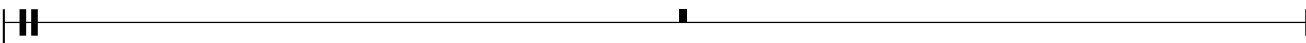
Perc. 

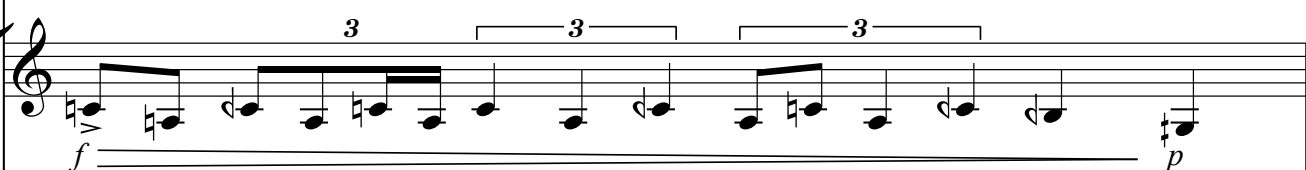
Vln. 

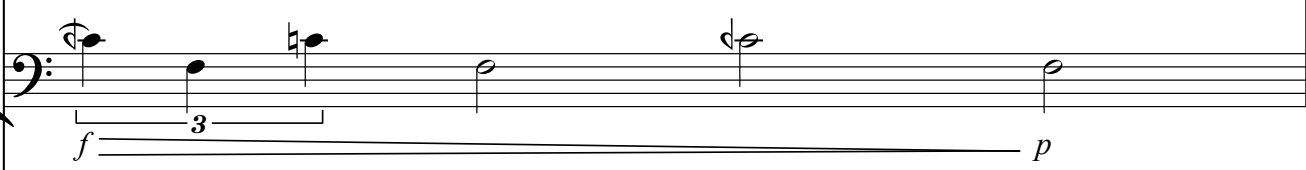
Vc. 

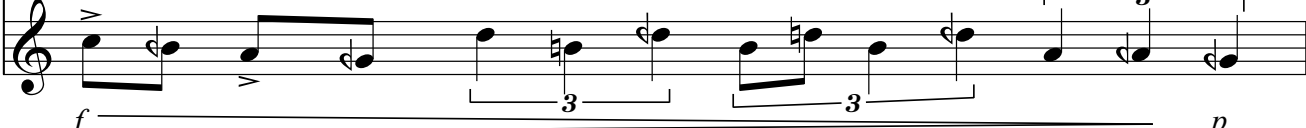
B. Cl. 

31

Perc. 

Vln. 

Vc. 

B. Cl. 

as quiet as possible, free pace, no meter, notes may go missing, repeat at least 4 times

32 tap floor tom

Perc. *ppp* pitches you remember from before

Vln. *ppp* pitches you remember from before

Vc. *ppp* pitches you remember from before

B. Cl. *ppp* pitches you remember from before

33

Perc. superball / thundersheet


Vln. *f* III MSP IV



Vc. ♀ MSP III IV

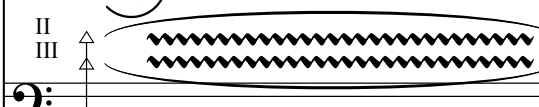

B. Cl. *mf* (bisbigliando) \*B *mf* (sim.) \*C




36

Perc. 

Vln. *mf*  *mp* 

Vc. *mf*  *mp* 

B. Cl. 

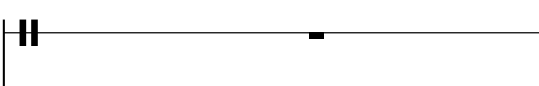
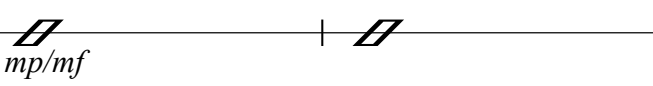
MSP  
III  
IV



ord.



MSP - ST  
II  
III

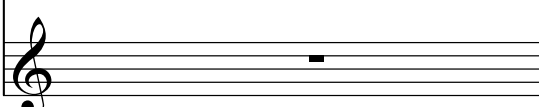
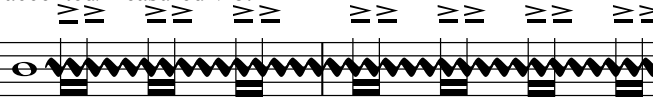
ord.

38

Perc.  *mp/mf*  *sim.*

Vln.  *mf* 

Vc.  *mf* 

B. Cl.  *mf* 

superball on floor tom  
mimicking everyone

III  
IV

I  
II

accented/measured vib.

41 sim. (solo of all combined mimics) sim. thundersheet

Perc. *f* *mf* *pp*

Vln. III IV *mf* *pp*

Vc. I II *mf* *pp*

B. Cl. accented/measured vib.

44 swing matraca

Perc. *mf* accented/measured vib.

Vln. *mf* accented/measured vib.

Vc. *mf* accented/measured vib.

B. Cl. continue like before accented/measured vib.

10

swing matraca

47

Perc.

Vln.

Vc.

B. Cl.

mf

mp

mf

portamento

3

mf

portamento

3

mf

mp

50

Perc.

Vln.

Vc.

B. Cl.

mf

mp

mf

portamento

3

mf

portamento

3

mf

mp

52

Perc. *sandpaper 3*

Vln. *mf*

Vc. *mf*

slowest heavy bow possible, with pops  
Use two hands to guide bow, if needed

54

Perc. *3*

Vln. *mf*

Vc. *mf*

slowest heavy bow possible, with pops. Muted string (IV)

Chop dampened

sim. slow bow

56

Perc. *Sim. sandpaper, mimicking strings*

Vln. *mf*

Vc. *mf*

Chop sim. Alternating II/III + III/IV

SP

Chop dampened Alternating II/III + III/IV

58 Sim. Sim. cont. mimic

Perc.

Vln. ST 3 ORD 3 ORD 3

Vc. SP 3 ORD 3 ORD 3

MSP - ST

60 Sim. cont. mimic

Perc.

Vln. *f* 3 MSP → MST 3 heavy pres.

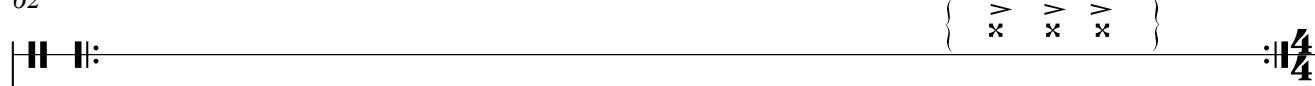
Vc. *f* 3 MST → MSP MSP → MST heavy pres.

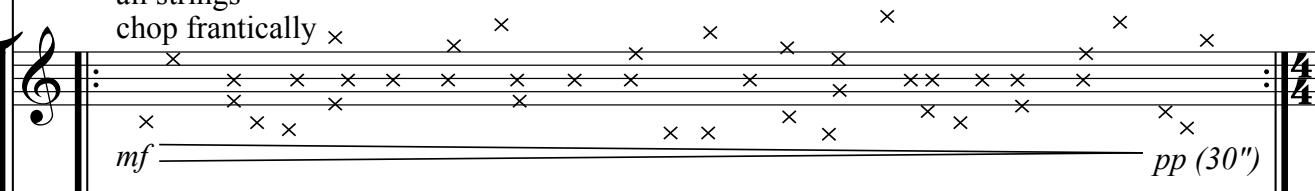
B. Cl.

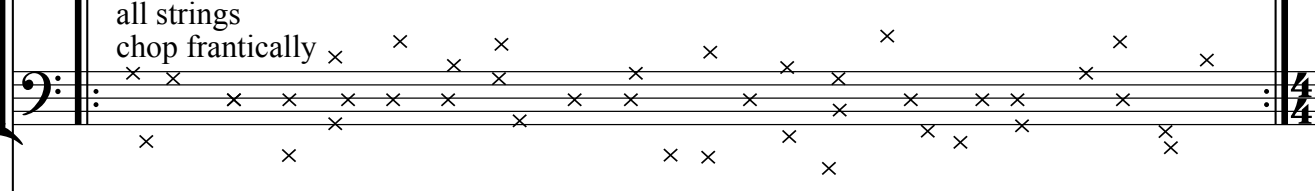
MSP - ST

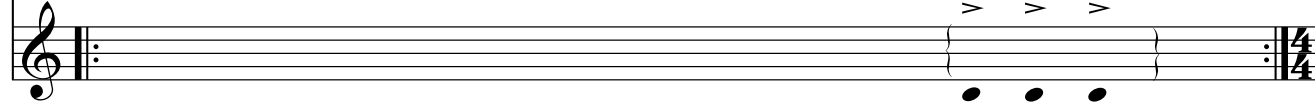
Play measure for at least 30 seconds. Strings fade  
Hit the thundersheet 4 separate times (soft mallet *mf*)  
Bass Cl. synchs with thundersheet (any low pitch, *f*)  
4th hit becomes downbeat of m. 63

62

Perc.   $\left. \begin{matrix} > \\ \times \\ > \\ \times \\ > \\ \times \end{matrix} \right\}$   $\text{:} \frac{4}{4}$

Vln. *mf*   $\text{:} \frac{4}{4}$

Vc. *mf*   $\text{:} \frac{4}{4}$

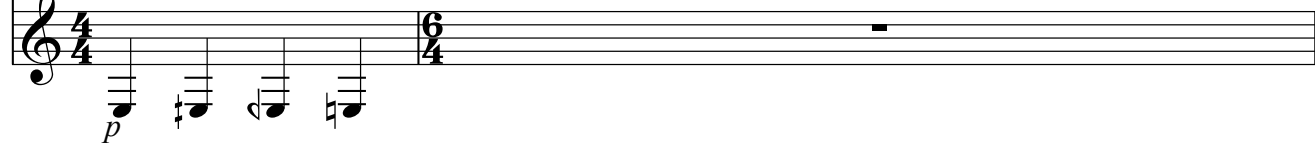
B. Cl.   $\text{:} \frac{4}{4}$

63 (cue beat)

Perc.  $\frac{4}{4}$   $\times$   $\frac{6}{4}$

Vln.  $\frac{4}{4}$   $\frac{6}{4}$  *mp* sul III+IV molto portamento  $\overset{3}{\text{trill}}$

Vc.  $\frac{4}{4}$   $\frac{6}{4}$   $\tilde{m}p$  sul III+IV molto portamento  $\overset{3}{\text{trill}}$

B. Cl.  $\frac{4}{4}$   $\frac{6}{4}$  *p* 

65

Perc. 

Vln. 

Vc. 

B. Cl. 

67

Perc. 

Vln. 

Vc. 

B. Cl. 

69

Perc.  $\text{4/4}$   $\text{5/4}$

Vln.  $\text{mf}$   $\text{p}$

Vc.  $\text{mf}$   $\text{mp}$

B. Cl. ord. slight slow vib

72

Perc.  $\text{6/4}$

Vln.  $\text{mf}$   $\text{mp}$

Vc.  $\text{mf}$

B. Cl. slight slow vib



74

Perc.

Vln.

Vc.

B. Cl.

76

Perc.

Vln.

Vc.

B. Cl.

78

Perc.  $\text{H} \frac{6}{4}$

Vln.  $\frac{6}{4}$  3 3

Vc.  $\frac{6}{4}$  3 3 3 3 3

B. Cl.  $\frac{6}{4}$

80

Perc.  $\text{H} \frac{4}{4}$

Vln.  $\frac{4}{4}$  3 3 3 3 *p*

Vc.  $\frac{4}{4}$  3 *pp*

B. Cl.  $\frac{4}{4}$  *mf*

81

B. Cl.  $\frac{4}{4}$  3 3 3 3 3 *mp*

83

B. Cl.  $\frac{4}{4}$  3 3 5 3 *pp*

85

Perc.

Vln. sounding as if moving backwards  
*pp* < *p*    *pp* < *p*    *pp* < *p*    *pp* < *f* >

Vc. sounding as if moving backwards  
*pp* < *p*    *pp* < *p*    *pp* < *p*    *pp* < *f*

B. Cl. \*D  
*p* < *mp*    *p* < *mp*    *p* < *mp*

90

Perc.

Vln. *f* > *pp*    < *f* > *pp*    < *f*    *sfz* >

Vc. > *pp*    < *f*    > *pp*    < *f*    *pp* < *f*

B. Cl. sounding as if moving backwards  
*f* > *p*    *pp* < *f*    > *pp*    *f*    *pp*

94


Perc. 

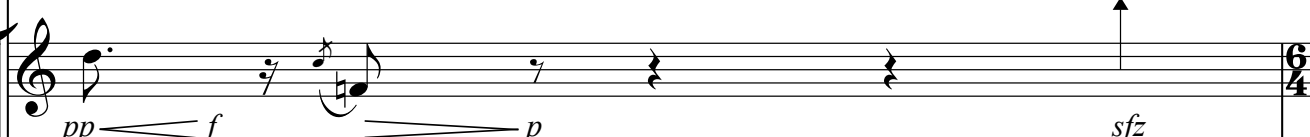
Vln. 

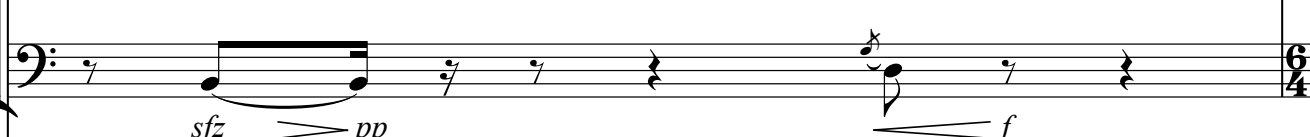
Vc. 


B. Cl. 

97

Perc. 

Vln. 

Vc. 

B. Cl. 

20

hit floor tom/mallet (depress/unpress head for pitch bend)

98

Perc.  $\text{6/4}$   $\text{4/4}$   
*mp*

Vln.  $\text{6/4}$   $\text{4/4}$   
*mf*

Vc.  $\text{6/4}$   $\text{4/4}$   
*mf*

B. Cl.  $\text{6/4}$   $\text{4/4}$   
*mf*

99

Perc.  $\text{4/4}$   $\text{6/4}$

Vln.  $\text{4/4}$   $\text{6/4}$   
*f*  $\text{7}$  *pp*

Vc.  $\text{4/4}$   $\text{6/4}$   
*pp*  $\text{6}$  *f* *pp*

B. Cl.  $\text{4/4}$   $\text{6/4}$   
*pp*  $\text{5}$  *f* *p*

sim. (unpress/ depress)

21

101

Perc.  $6/4$   $5/4$  *mp*

Vln.  $6/4$   $5/4$  *mp*

Vc.  $6/4$   $5/4$  *mp*

B. Cl.  $6/4$   $5/4$  *mp*

102

Perc.  $5/4$

Vln.  $5/4$  *mp*

Vc.  $5/4$  *mp*

B. Cl.  $5/4$

Repeat m. 102/103 until Bass Clarinet finishes solo

104

Perc.

B. Cl. *\*E-J* any pace, be heard above the others

105

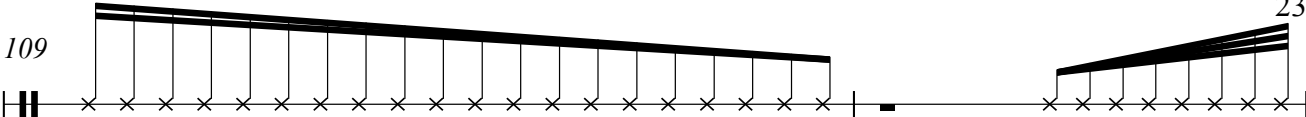
Perc.

Vln. *mp* *f* *mf* *p*

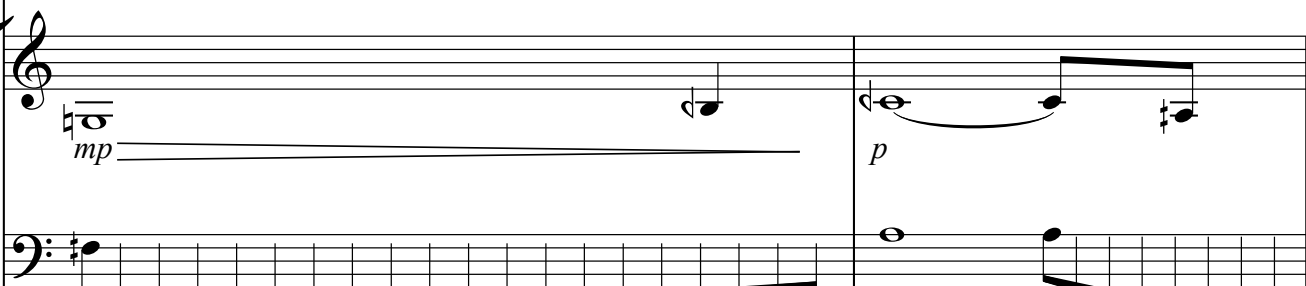
Vc. *mp* *f* *mp*

B. Cl. *mp* *f* *p*

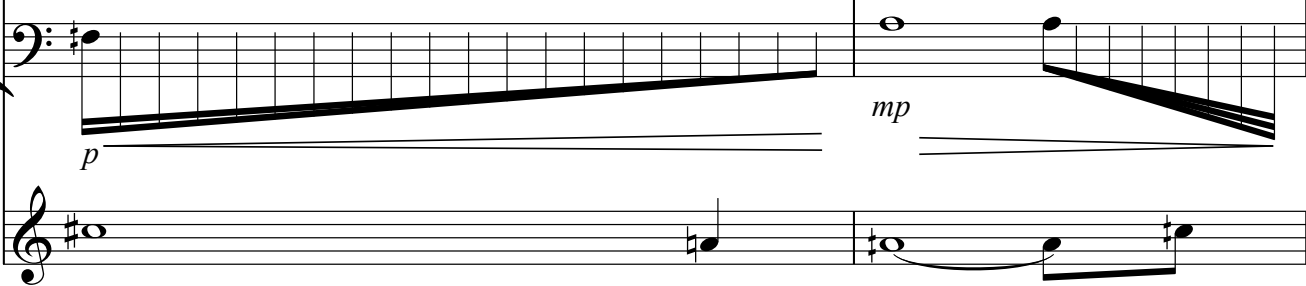
109

Perc. 


*mp* *p*

Vln. 

*mp* *p*

Vc. 

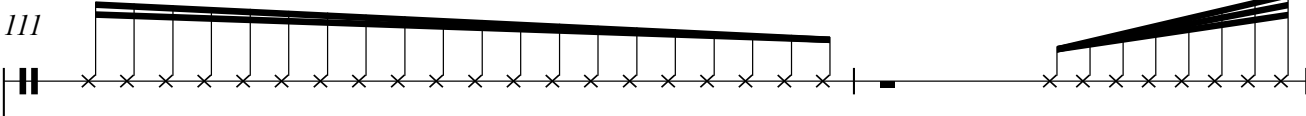
*p* *mp*

B. Cl. 

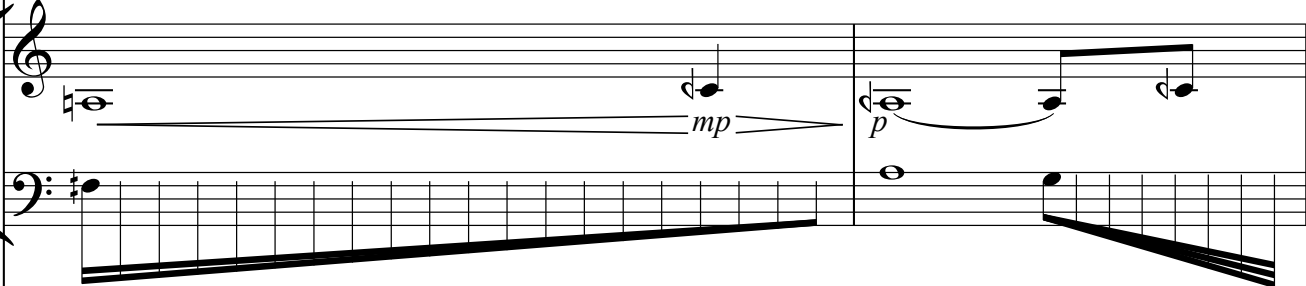
*mp* *p*

23

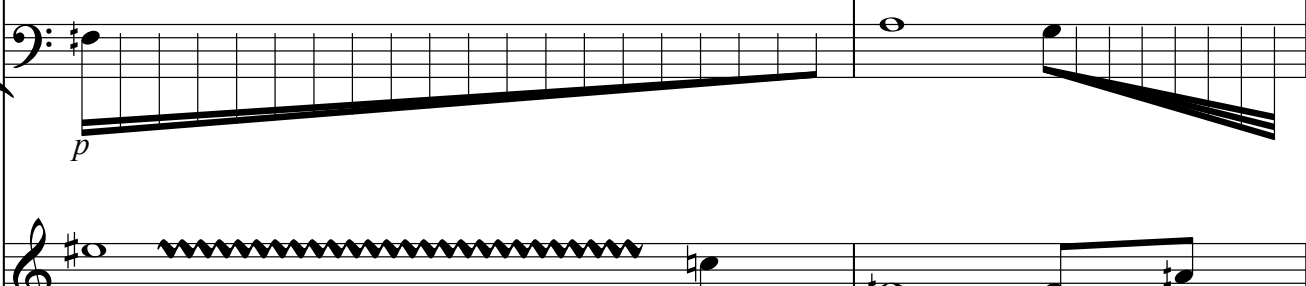
111

Perc. 


*mp* *p*

Vln. 

*mp* *p*

Vc. 

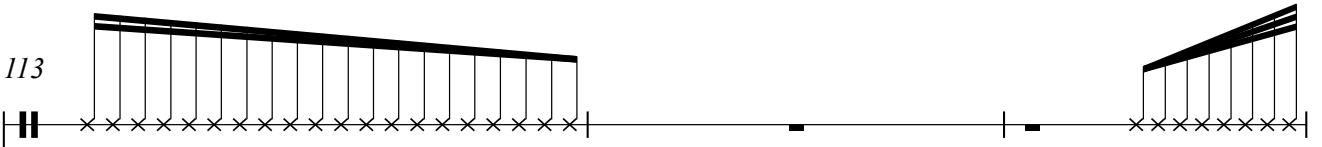
*p*

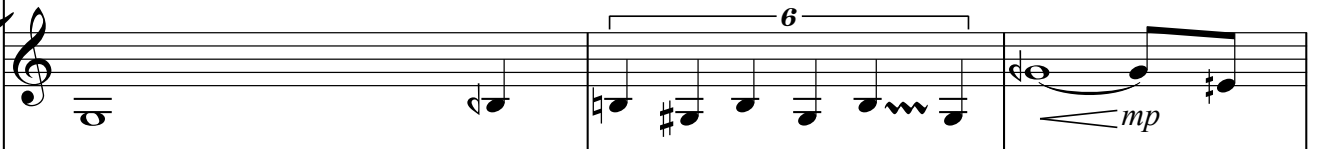
B. Cl. 


*mp* *p*




113

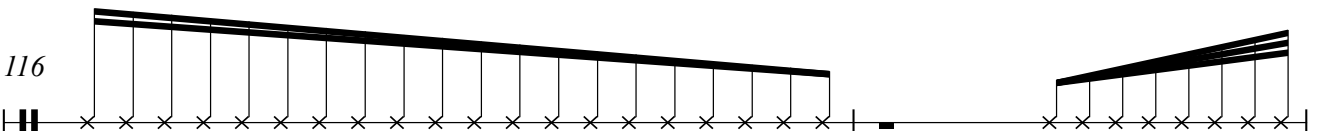
Perc. 

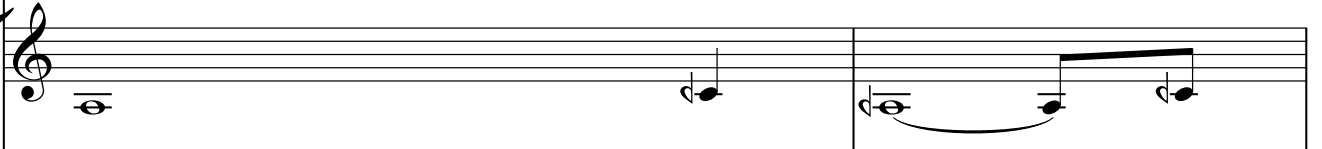
Vln. 

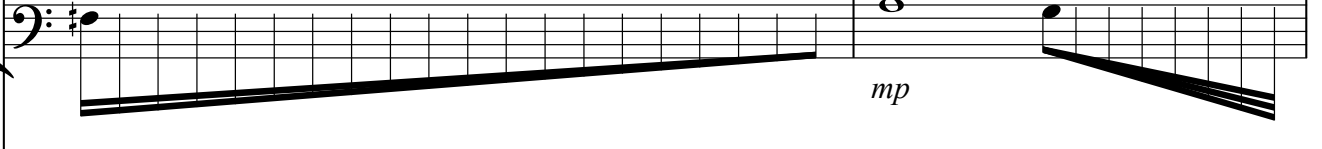
Vc. 


B. Cl. 

116

Perc. 

Vln. 

Vc. 

B. Cl. 

118 *mf* *matraca / ratchet* 25

Perc. *mf*

Vln. *mf* portamento 6 6

Vc. *mf* portamento

B. Cl. *mf* faster vib.

121 *p* *mp*

Perc. 3 3 3 5/4

Vln. 6 6 6 5/4

Vc. 5/4

B. Cl. 5/4

124 mimic strings with superbball / floortom sim. with superbball / thundersheet

Perc.

Vln. *f*

Vc. *f*

B. Cl.

126 sim. with superbball / floortom sim. with superbball / thundersheet sandpaper  $\overset{\wedge}{3}$

Perc.

Vln.

Vc.

B. Cl. *p*

129

Perc.

Vln.

Vc.

B. Cl.

(heavy pres.)

134

Perc.

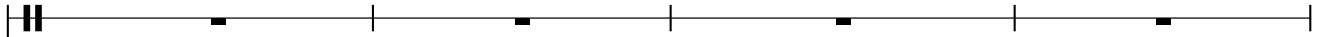
Vln.

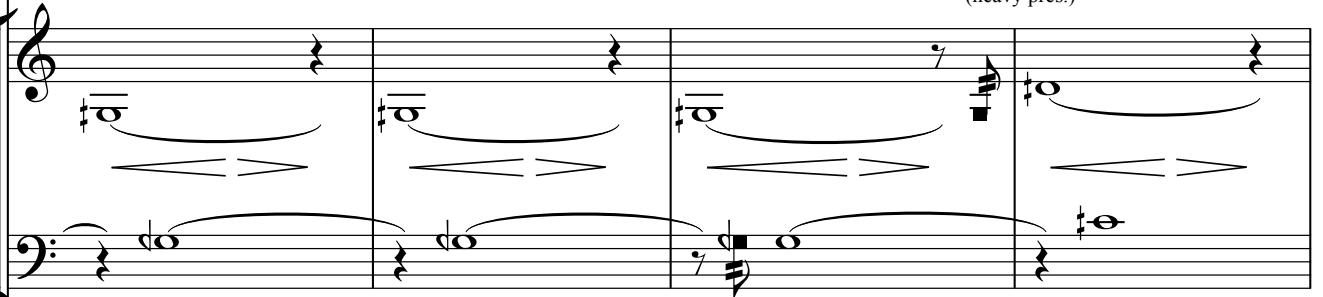
Vc.


B. Cl.


(heavy pres.)

139

Perc. 

Vln. *(heavy pres.)* 

Vc. 

B. Cl. 

143

Perc. 

Vln. *portamento*  
*mf* 

Vc. *portamento*  
*mf* 

B. Cl. *mf* 

146

Perc.

Vln.

Vc.

B. Cl.

149 mimic all with superball / floortom

Perc.

Vln.

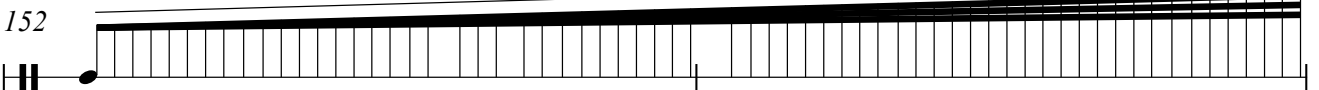
Vc.

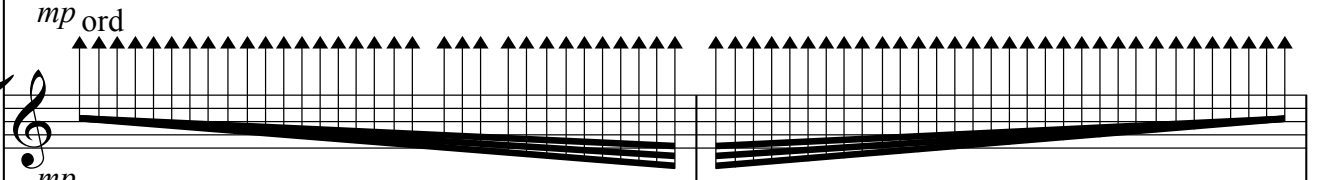
B. Cl.

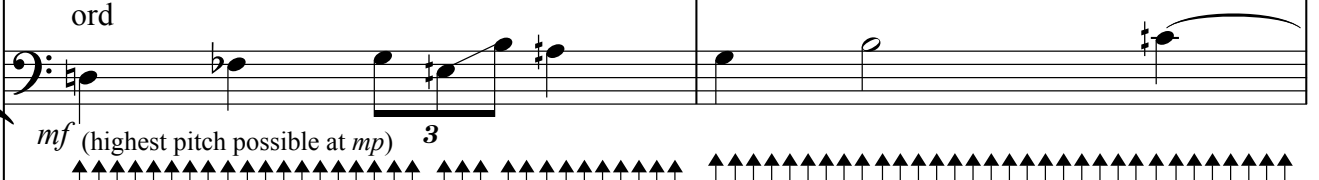
30

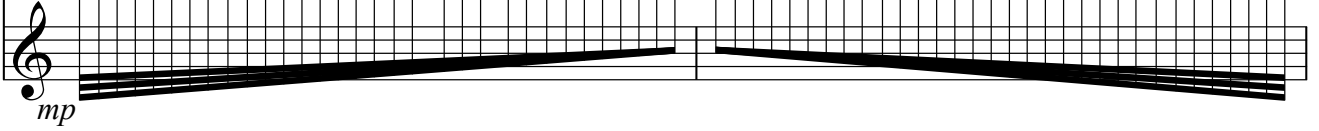
hit floor tom/mallet (unpress head for pitch bend)

152

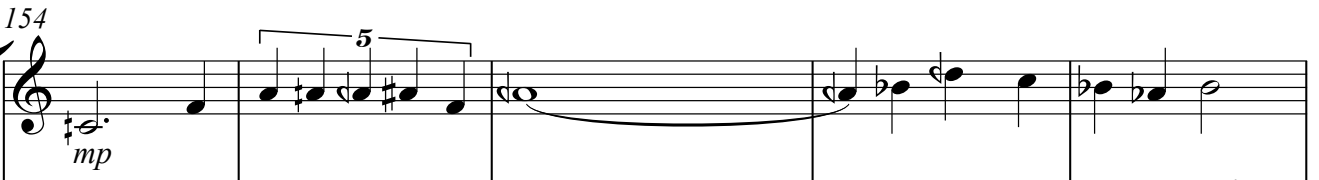
Perc. 


Vln. *mp* ord 

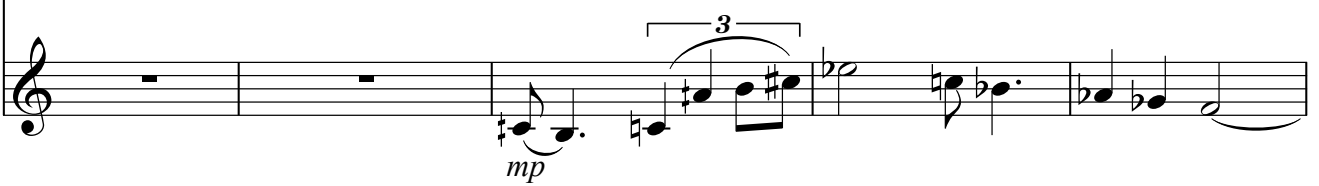
Vc. *mf* (highest pitch possible at *mp*) 3 

B. Cl. *mp* 

154

Vln. *mp* 

Vc. *mp* 

B. Cl. *mp* 3 

159

Vln. 

Vc. 

B. Cl. 

164

Vln.

Vc.

B. Cl.

168

Vln.